B.A. IN STUDIO ART DEGREE

This degree requires 120 credits, 42 of which are upper-division credits.

The B.A. in Studio Art degree is available to students who are preparing for further studies or careers in the arts and arts-related fields, such as art education, graphic design, art therapy, illustration, botanical illustrations, and forensic illustration. Students work with their academic advisers to select courses from the USP and elective offerings to complement art studies in their areas of interest. All courses in the major must be taken for a letter grade.

Based on their goals and career plans, students in consultation with a faculty adviser select the appropriate degree plan. Students major in studio art with areas of study in one or more of the following:

- Drawing
- Painting
- Photography
- Printmaking
- Ceramics
- Sculpture
- Metalsmithing
- Visual Communication Design

DEGREE CHECKLIST

Degree candidates must fulfill the following criteria to complete their degree of B.A. in Studio Art:

- C or better in all major classes
- 2.50 overall cumulative grade point average
- 2.50 grade point average within all major courses

Courses to Satisfy the Degree Requirements

University Requirements

University Studies Program (USP)

30 credits must be completed. For specific course designations, please refer to the catalog.

College of Arts and Sciences Requirements

D – Diversity (3 credits)

G – Global (3 credits)

Department of Visual Arts Requirements

Foundations - 15 credits

- ART 1005 Drawing 1 (3 credits)
- ART 1110 Foundation: 2D (3 credits)
- ART 1115 Digital Media (1 credit)
- ART 1120 Foundation: 3D (3 credits)
- ART 1130 Foundation: Color Theory (3 credits)
- ART 2000 Portfolio Review (1 credit)
- ART 2305 Techniques: Wood/Art Preparation (1 credit)

Art History – 6 credits

- ART 2010 Art History I (3 credits)
- ART 2020 Art History II (3 credits)

Studio - 12 credits

12 credits chosen from the below. At least one course must be from 2D and one from 3D. 2D STUDIO

- ART 2005 Drawing II (3 credits)
- ART 2210 Painting I (3 credits)
- ART 2112 VCD I Visual Thinking (3 credits)
- ART 2255 Introduction to Photography, Digital (3 credits)
- ART 2265 Introduction to Photography, Black and White (3 credits)
- ART 3510 Printmaking I (3 credits)

Note: only one Photography class can count in the Studio Core

3D STUDIO

- ART 2310 Sculptural Practices I (3 credits)
- ART 2350 Metalsmithing I (3 credits)
- ART 2410 Ceramics I (3 credits)
- ART 2420 Ceramics II (3 credits)

Note: only one Ceramic class can count in the Studio Core

Upper Division Studio Electives – 12 credits

12 credits of any upper division studio art classes

Art History Electives – 6 credits

6 credits beyond ART 2010 and ART 2020, with at least 3 units at upper division level

Foreign Language – 8 credits

8 credit hours in any foreign language

- LANG 1010 First Semester in (TOPIC) (4 credits)
- LANG 1020 Second Semester in (TOPIC) (4 credits)

Additional Notes Regarding Transfer Residency:

A minimum of 26 hours of upper-division course work in the major is required to establish residency in the department for all transfer students. This applies to students in the B.F.A., B.A., and Art Education degree programs who transfer in 12 or more hours of art courses for the major. Students in all art programs must meet the university requirement of at least 42 hours of course work at the upper-division level (3000 and above).