

Master in Science in Education:  
Learning, Design, and Technology (previously Instructional Technology)

Complete the following 33 credit hours:

- ITEC 5000-Intro to the Field of Instructional Technology
  - LDTE 5000-Theoretical Foundations of Learning Design & Technology (Effective Fall 2021)
- ITEC 5160-Introduction to Instructional Design
  - LDTE 5010-Elements of Design (Effective Fall 2021)
- ITEC 5020-Technology and Distance Education
  - LDTE 5020-Technology & the Mind (Effective Fall 2021)
- ITEC 5010-Instructional Technology
  - LDTE 5100-Innovative Pedagogy (Effective Spring 2022)
- ITEC 5320-Message Design
  - LDTE 5110-Visual Design & Media (Effective Spring 2022)
- ITEC 5510-Communication in Distance Education
  - LDTE 5120-Managing Design & Technology (Effective Spring 2022)
- ITEC 5350-Multimedia Development
  - LDTE 5200-Play, Make, Learn! (Effective Fall 2022)
- ITEC 5560-Design/Development of Instructional systems
  - LDTE 5210-Learning Experience Design (Effective Fall 2022)
- ITEC 5550-Theory of Change
  - LDTE 5220-Critical Praxis in Education (Effective Fall 2022)
- ITEC 5090-Capstone
  - LDTE 5090-Capstone (Effective Fall 2023)
- EDRE 5530-Introduction to Research