ICPC 2009

October 31, 2009
The Computer Science department sponsored four teams in the regional Association for Computing Machinery International Collegiate Programming Contest. The contest is hosted annually at sites around the world. Members of the local student chapter of ACM honed their skills at programming while learning the ropes of grantsmanship, writing successful proposals for travel fund requests from the ASUW Activities Council as well as the UW Enrichment Fund for Engineering.

This year proved to be more of a trick than a treat. The regional site was hosted in Boulder, CO, but we experienced a huge snow storm that closed all roads in Northern Colorado and South Eastern Wyoming, making travel impossible. Since it is a competition that uses computers and the internet, the Computer Science department was able to make arrangements for our teams to compete remotely. The teams used Computer Science Department computers and submitted their results to the Boulder competition. Computer Science Faculty member James Ward worked as the proctor. In his words, “I was sure our students would compete with only the highest ethics and personal responsibility.”

Over the five hours of the competition, the four groups worked hard and submitted a number of programs. When the final results were counted, one team had finished 4th at the Boulder Site, but it was not enough to go on to world competition.

The four teams:
Ravenclaw: Matt Enlow, Jay Wuensch, Ryan Harrod

Slytherin: Sean Ludtke, Sean O'Neill, Tyler Bjornestad

Team Coaches: Brandon Skari and Barry Longden (not pictured)