



UNIVERSITY OF WYOMING

Intramural Sports

Cornhole Rules

(Updated 6/14/2024)

1. Team Composition

- a. A team shall have 2 players.

2. Starting the Game

- a. A coin toss/rock, paper, scissors will precede the match, with the winner having the choice of picking which side of the board from which they would like to play. The winner also decides who will throw first.

3. Gameplay

- a. The object is to score points by tossing the bean bags and landing them on the board or in the hole.
- b. Boards will be placed 20 feet apart in a straight line.
- c. Players must throw the bag from behind the front edge of the board.
- d. Each player's partner is positioned directly across from him/her in the opposite box at the other board. Each team will have one player throwing from the left pitcher's box and one player throwing from the right pitcher's box.
- e. Each player is assigned a pitcher's box and will be required to throw from his/her box the entire game.
- f. The thrower must not go outside the designated pitcher's box during the process of throwing. The opposing player is to stand just behind his/her own pitcher's box while his/her competitor is throwing.
- g. A frame consists of players tossing their bags, alternating shots, until all 8 bags in the frame have been thrown.
- h. The team who scored in the preceding frame shall throw first in the next frame. If neither team scores, the team who threw first in the preceding frame shall throw first in the next frame.
- i. Players must deliver the bag within 10 seconds of stepping into the pitcher's box with the intention of throwing.

4. Scoring

- a. The game is won when a team scores 21 points. Teams do NOT need to score exactly 21 points in order to win. A team must win by 2 points.
- b. All matches are best 2-out-of-3 games or 2 separate matches per night.
- c. Bag into the hole- 3 points



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- d. Bag on Board- 1 point
- e. Cancellation scoring
 - i. Meaning if player A has 3 bags on the board (3 points) and player B has 2 bags on the board and 2 in the hole (8 points) then Player b gains 5 points and throws first next round
- f. Feet must remain behind the front edge of the board when throwing.

5. Game Time and Forfeits

- a. Teams will be scheduled a time for their first matches of the tournament. Teams must be present within 10-minutes of the designated time to avoid a forfeit. The tournament will proceed as quickly as possible through the bracket. Teams still competing in the tournament must stay present at the game site to avoid a forfeit.

6. Terminology

- a. **Holer:** A bag-in-the-hole is a bag that is thrown through the hole in the board. A bag can be pushed in by other bags from either player. One Holer earns three points to the team whose bag has gone through the hole.
- b. **Woody or Boarder:** A bag which is not a Holer, but lands with any portion resting on the board. It may not touch the ground before landing on the board. If it does, the bag must be removed from the playing surface before another bag is tossed. A bag hanging on the board surface but also touching the ground also has no point value and must be removed from the playing surface before another bag is thrown. One Woody earns one point.
- c. **Stanker or Foul Bag:** A bag which is not a Holer or Woody, or a bag which was delivered in non-compliance with one of the rules of the game. It has no point value and is to be removed from the board surface before any more bags are thrown. Bags knocked into foul territory by a Stanker should be returned as closely as possible to their original position. This also applies to bags that are knocked into the hole by a foul bag.