SLAM DUNK CONTEST RULES

1. Players will be placed in random order to attempt their dunks.

2. In the first round of competition, participants will be given 5 attempts to dunk. They can then choose the top three dunks to count toward their final score. If after the first attempt it becomes obvious that they cannot dunk, then their turn will be over.

3. If a participant does not leave their feet in an attempt to dunk, the attempt will not count toward their total of 5 dunks.

4. The top three persons with the highest score from the first round will advance to the final round. During the final round, the same format will be followed. The winner will receive an Intramural T-shirt.