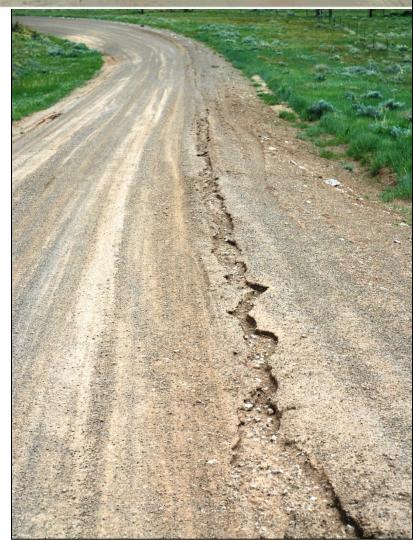


4 - Poor

20 - 25 mph

Threat of dangerous roughness and vehicle damage substantially reduces speeds.





 $4-P_{OOT}$ 20 - 25 mph

Threat of dangerous roughness and vehicle damage substantially reduces speeds.





 $4-P_{OOT}$ 20 - 25 mph

Threat of dangerous roughness and vehicle damage substantially reduces speeds.





4 - Poor 20 - 25 mph

Threat of dangerous roughness and vehicle damage substantially reduces speeds.





4 - Poor 20 - 25 mph

Threat of dangerous roughness and vehicle damage substantially reduces speeds.





3 - Poor

15 - 20 mph

High risk of vehicle damage as speeds increase. Dodging hazards is a frequent driving task.

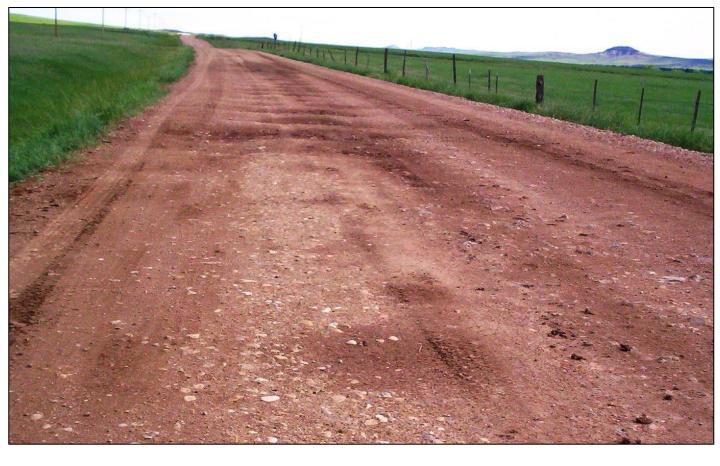




3 - Poor 15 - 20 mph

High risk of vehicle damage as speeds increase. Dodging hazards is a frequent driving task.





3 - Poor 15 - 20 mph

High risk of vehicle damage as speeds increase. Dodging hazards is a frequent driving task.





3 - Poor 15 - 20 mph

High risk of vehicle damage as speeds increase. Dodging hazards is a frequent driving task.





 $3 - P_{OOI}$ 15 - 20 mph

High risk of vehicle damage as speeds increase. Dodging hazards is a frequent driving task.





3 - Poor 15 - 20 mph

High risk of vehicle damage as speeds increase. Dodging hazards is a frequent driving task.





2 – Very Poor 8 - 15 mph

Dodging hazards is a constant driving task. Passenger vehicles at risk of bottoming out.





1 – Failed

0 - 8 mph

Dodging hazards is a constant driving task.

Passenger vehicles may not be able to pass.





1 – Failed

0 - 8 mph

Dodging hazards is a constant driving task. Passenger vehicles may not be able to pass.

