48FR308 HELEN LOOKINGBILL SITE 1991: SCREEN SORT - CODING FORM

**PART I: PROVENIENCE INFORMATION**

**UNIT** Excavation unit number. (When there on the bag)

**#**1988-1990 screened material will have a field number assigned to it. Record that number here.

**UPLEVEL** Enter the starting elevations of the level.

**BOTLEVEL** Enter the bottom elevation of the level.

An example of a 5 cm arbitrary level entry: 99.25-99.20.

Uplevel = 99.25

Botlevel = 99.20

Remember to record level changes when you switch bags.

**NORTH**The north coordinate (northing) of the unit you are working on. For example 1014.

**EAST**The east coordinate (easting) of the unit. For example 975.

**STRAT/**Enter the name of the natural stratum if known.

**CONT**FF -feature fill KR - krotovina US-Unspecified

**Part II: DESCRIPTION OF ARTIFACTS**

**CLASS**

AW - Awl GS - Gastropod

BE - Bead OC - Ochre

BO - Animal bone RK - Rock

CE - Ceramic SH - Shell

CH - Charcoal SM - Sample (soil, pollen,

CS - Chipped stone feature, etc.)

GS - Ground stone WO - Wood

UN - Unidentifiable

**GENUS**

CHIPPED STONE

AD - Angular debris GR - Graver

BF - Biface OT - Other formally shaped

BU - Burin tool - describe in COMMENTS

CO - Core PP - Projectile point

DN - Denticulate RF - Resharpening flake

DR - Drill SH - Shatter flake (no platform)

ES - End scraper SP - Heat Spall

FK - Flake (has platform) SS - Side scraper

NF - Notching flake UT - Utilized flake

GROUND STONE

GR - Ground stone OT - Other formally shaped tool, please

fragment describe IN COMMENTS

MO - Mano SA - Shaft Abrader

ME - Metate

BONE

AC - Antilocapra americana OD - Odocoileus sp. (DEER)

(ANTELOPE) RO - Rodent

AV - Avian UD - Deer, sheep, antelope size

BI - Bison bison UL - Elk, moose, horse, bison size

CV - Carnivore US - Unspecified

CE - Cervas elephas (ELK) UM - Unid Small e.g., carnivore,

OC - Ovis canadensis (MTN SHEEP cat

OTHER

PC - Prehistoric Ceramic OH - Other Historic

HC - Historic Ceramic WW - Worked wood

HM - Hammerstone UN - None of the above (unknown)

**ELEMENT**

BONE:

CRANIUM/TEETH

CRN - Cranium PMR - Mandibular premolar

MR - Mandible IC - Incisor

HY - Hyoid MUN - Unidentified molar

MMX - Maxillary molar PUN - Unidentified premolar

MMR - Mandibular molar TFR - Tooth fragment

PMX - Premaxillary molar TTH - Unidentified tooth

HS - Horn sheath ANT - Antler

AXIAL SKELETON

AT - Atlas vertebra CS - Costal cartilage

AX - Axis vertebra SN - Sternal element

CE - Cervical vertebra ZY - Zyphoid

TH - Thoracic vertebra MN - Manubrium

LM - Lumbar vertebra RB - Rib

SA - Sacral vertebra VT - Unidentified vertebra

CA - Caudal vertebra or vertebra fragment

SAC - Complete sacrum

APPENDICULAR SKELETON - FORELIMB

SC - Scapula CP - Unidentified carpal

HM - Humerus CPU - Ulnar carpal

RD - Radius CPI - Intermediate carpal

UL - Ulna CPR - Radial carpal

RDU - Radius-ulna CPS - Fused 2nd & 3rd carpal

MC - Metacarpal CPF - Fourth carpal

MCF - Fifth Metacarpal CPA - Accessory carpal

APPENDICULAR SKELETON - HINDLIMB

PV - Complete pelvis TR - Unidentified tarsal

IM - Innominate CL - Calcaneus

FM - Femur AS - Astragalus

PT - Patella TRC - Fused central & 4th

TA - Tibia TRS - Fused 2nd & 3rd tarsal

LTM - Lateral malleolus TRF - First tarsal

MTS - Second metatarsal

APPENDICULAR SKELETON - OTHER

PHF - First phalange SEP - Proximal sesamoid

PHS - Second phalange SED - Distal sesamoid

PHT - Third phalange SE - Unidentified sesamoid

PH - Unid. phalange HF - Hoof cover

MP - Metapodial

FRAGMENTS

LB - Long bone FB - Flat bone

CB - Cancellous bone US - Totally unidentifiable

bone fragment

Lithic raw materials:

BS - Basalt OB - Obsidian

CH - Chert PW - Petrified wood

CL - Chalcedony QZ - Quartzite

GR - Granite SS - Sandstone

IG - Igneous SL - Shale

LS - Limestone ST - Steatite

NV - Non volcanic glass US - Unspecified

**CONDITION (CND)**

B - Burned U - Unburned

**QUAD**

NW - Northwest Quad NO - North wall

SW - Southwest Quad SO - South wall

SE - Southeast Quad WO - West Wall

NE - Northeast Quad EO - East wall

NA - Not applicable

PROVENIENCE TYPE (**PRO TYPE**)

IS - In situ (point provenience) NP - No provenience

SC - Screen material SU - Surface

(unit & level known)

WC - Wall cleanup

**SCREEN SIZE**

QD - 1/4" dry screen QS - 1/4" screen

QW - 1/4" wet screen

ED - 1/8" dry screen ES - 1/8" screen

EW - 1/8" wet screen

SW - 1/16" wet screen (all 1/16" screened material will be wet)

**PART III: MISCELLANEOUS COLUMNS AND CODES**

**COUNT** - Number of items included within category.

**WEIGHT** -Measured to the nearest 10th of a gm - all of the material within category.

**EXCAVATOR** Excavator initials on bag

**MONTH** Of excavation

**DAY** Of excavation

**YEAR** Of excavation

**CATALOG NUMBER** - Each large bag (from a single screen load from a level) receives a single catalog number. Number each bag sequentially with the series of numbers that you have to use. Also be sure to put the catalog number (e.g., FR308-5296) on the outside of the screen bag from that level and on a small piece of paper within the large bag. Any material that is pulled out of the bag for analysis MUST have the catalog number put on the artifact (there will be duplicate numbers).

**COMMENTS** -Anything else on the bag - or any of your own observations