# Wiffle Ball Rules

Updated 6/14/2021

#### 1) GAME TIME

- a. Game time listed on the schedule is the official game time.
- b. Each team will have fielders
- c. You must have four (4) players on the field ready for play at game time; otherwise a forfeit will be awarded to the opposing team. Teams may not play with less than 4 players.
- d. The supervisor shall use a coin toss or RPS to determine who is home and away for each game.
- e. The games will consist of 4 innings with a 10 run limit per inning.
- f. No inning can begin after 45 minutes.

#### 2) OFFICIATING

- a. The games will be self-officiated.
- b. Any altercations, or discrepancies with rules, will come down to the decision and judgment of the supervisor.

### 3) PITCHING

- a. Teams will pitch and catch for their own batters
  - 1. The fielding team will need to have a player move to the plate to catch to get an out at home
- b. The pitcher will avoid interfering with defensive players attempting to play a ball.
- c. If a batter ball hits the pitcher, batter will be declared out, the ball is dead immediately, and all runners must return to the bases occupied at the time of the pitch.
- d. Each batter will receive a maximum of three pitches to hit. If after the third pitch, the ball is not put into fair play, the batter will be declared out.(Example: if on the third pitch, the batter does not swing or hits a foul ball, he/she is out.)

## 4) Batting

- a. The batter must keep two hands on the bat prior to and when contacting the ball. One handed swing that hit the ball into fair or foul territory will result in the batter being called out.
- b. There is no bunting. The batter must take a full swing at the ball. In the event that a player is on base when it is his/her turn to bat, the player who



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was the last out will replace him/her on the base. No ghost runner will be permitted. No out will be recorded.

- c. Any ball hitting an overhead obstruction that is over foul territory is a foul ball and may not be caught for an out
- d. Any ball hitting an overhead obstruction that is over fair territory and lands in fair territory is a fair ball. Balls hitting an overhead obstruction over fair territory may be caught for an out.

## 5) Running

- a. Runners cannot lead off or steal bases. Base runners may leave the base when the pitch is contacted by the batter. Runners who leave base prior to the ball being contacted by the batter are out.
- b. If the runner makes contact with a base and the base slides away from its original position on the field, the runner is safe (if it occurred before the tag or putout) and is not liable to be put out while base is dislodged. If the runner attempts to advance to another base, he/she is liable to be put out and must return to the actual dislodged base, not where the base should be.
- c. Base runners are responsible for avoiding all collision with fielders anytime a fielder is making a play on the ball (fielding, throwing, and catching). If the base runner does not avoid the collision, play will be ruled dead, the base runner is out, the batter is awarded first (unless involved in the collision) and all runners return to their original base unless forced to the next base.

# 6) Fielding

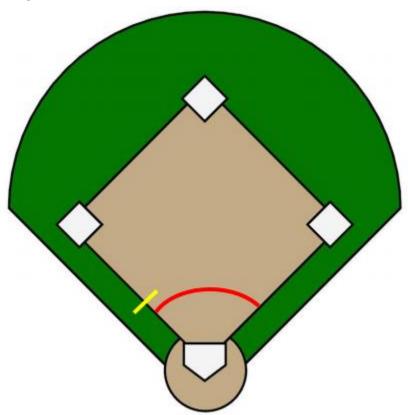
- a. Each team must provide a pitcher and catcher. There are no other defensive restrictions.
- b. The batter is out in situations similar to softball (force outs, fly outs, etc.) Runners may NOT be hit by a thrown ball -- "pegged" -- to be put out.
- c. Overthrows that land out of play result in the following awards: On an initial overthrow by an infielder, the award is 2 bases from the time of the throw (example: batter gets second base, any base runners are awarded 2 bases from where they were at the time of the throw).
  - i. On an overthrow by the outfielder, the award is 2 bases from the time the fielder releases the ball, not when it goes out of play; (example: if a man is one step away from second when the outfielder released the ball, the runner is awarded second and third.)
- d. There is no infield fly rule.
- e. Baseball gloves are not allowed.

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#### 7) OTHER

- a. All calls (fair/foul, out/safe, etc.) will be made by the defensive team. If teams cannot agree on a call, the supervisor shall be called in and a coin flip will be conducted to make the call.
- b. Bunting is not allowed in Wiffle Ball. Result: Batter is out.

#### 8) FIELD DIAGRAM



Fair Play Arc: Red Arc Shown on Diagram Run Line: Yellow Line Shown on Diagram