Active Learning Spectrum

Action Learning
Place-based Learning
Service Learning
Experiential Learning
Forum theater
Problem-based Learning
Inquiry-based learning

The Jigsaw Strategy
Student-centered curriculum
Virtual Worlds
Role Playing
Flipped Classroom
Simulations
Games
Puzzles
Case Studies
Peer Assessment
Group presentations
Concept mapping
Gallery Walk
On-the-fly Research
Ask an Expert
Place the Term
Online Office Hour
Polling
Think-pair-share (Think-pair-square)
Intellectual scrimmages
1-minute paper (flash paper)
Small Group Discussions
Large Group Discussion
Pause