



UNIVERSITY OF WYOMING

Intramural Sports

BROOMBALL RULES

(Updated 11/10/2017)

Broomball is a game very much like hockey. The game is played with a regulation broomball stick (which is shaped like a broom) and a regulation broomball (which is a heavy plastic ball, slightly bigger than a softball). Games will be played on ice at the Laramie Ice and Event Center.

Players, Rosters, and Substitutions

- 5 players per team (4 field players and 1 goalie). A minimum of 3 players (2 field players and 1 goalie) are required to begin play.
- CoRec teams must consist of the following on the ice during play:
 - 5 participants present = 3 male/2 female or 3 female/2 male
 - 4 participants present = 2 male/2 female
 - 3 participants present = 2 male/1 female or 2 female/1 male
- **Substitutions:** Must be made on the fly and may occur on an unlimited basis provided the player leaving the playing area arrives to the “bench” before the replacement enters the game. Substitutions are at the team’s risk at all times.
 - Goalies may only be substituted during a stoppage of play and the official must be notified.
- **Goalies:** The following will dictate play for the goalie position:
 - A goalie can use their hands and may catch and/or freeze the ball.
 - Once a goalie has gained possession of the ball, they have five (5) seconds to get rid of it.
 - A goalie is allowed to throw the broomball ahead to teammates after they have gained possession.
 - A goal may not be scored by a goalie throw unless the ball contacts another participant before going in the net.

Equipment

- Players are required to wear a helmet at all times. Face protection is not required.
- Goalies are required to wear a helmet with full-face protection at all times.
- Goalies are allowed to use a hockey goalie blocker as optional equipment.
- NO spikes, cleats, or sandpaper are allowed on a player’s footwear. Shoes must be clean before entering the ice.
- The intramural program has limited equipment available for check out prior to games.
 - Each team will receive sticks and helmets provided by the intramural staff.
- Officials will have final authority on illegal or unsafe equipment.

The Game

- Team captains will meet with game officials to discuss any rules in question during the pre-game meeting.
- Play begins with a face-off at center ice. A face-off at center ice also occurs after a goal is scored and at the beginning of each period.



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- Games will consist of three (12) minute periods with a running clock with two (2) minute intermissions. The clock will not stop.
- No time-outs will be given.
- Teams will stay on the same side of the ice for all three periods.
- Mercy Rule: If a team is ahead by 10 goals with 5 minutes remaining in the 3rd period, then the game is over.
- Overtime: All games that end in a tie will be settled with a 3-player shootout. At least 1 shooter must be a female.
 - Each team's goalie must remain the same throughout the shootout (unless prevented by injury).
 - Each shooter will get one shot at the net (no rebounds).
 - The shooter must remain in motion towards the goal during his/her shot attempt.
 - If a winner is not decided by the end of the 3-player shootout, it will go to a sudden death shootout.
 - All players, including the goalie, must shoot at least once before a player can shoot for a second time. Any player serving penalty time at the end of regulation will not be permitted to participate in the shootout.
 - A shootout win will count as one more goal for that team on the final score.

Scoring

- A goal will be counted when the broomball completely crosses the goal line.
- Goals will be disallowed if:
 - The ball is played with a high stick (above the height of the goal frame).
 - An offensive player hits the ball with their hand or foot.
 - The shot was judged to be a slap shot (stick rises above the waist of the shooter).
- Both men and women will be allowed to score and all goals are worth one point.

Playing Rules

- **Violations:** Any violation that is not deemed a penalty by the official will result in a change of possession at the spot of the infraction.
 - Violations include but are not limited to:
 - Hand pass – Players may not catch/freeze the ball. They may knock it down with their hand, but if this occurs, they must be the first to play it with their broom before it touches another team member. No hand passes.
 - Kicking the ball – The ball must be passed and shot with the stick only.
 - Playing the ball with a high stick (above the height of the goal frame)
 - Slap shots (stick rises above the waist of the shooter)
 - Ball out of play – The ball must be returned to the spot where it left the playing surface and the opposing team will have possession at that spot.
 - There is no violation for icing or offsides.



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- **Penalties:** Any action deemed a penalty by the official will result in a removal from the ice for two minutes with no substitute permitted. The non-penalized team will get the ball at the spot where the infraction occurred.
 - Penalties include but are not limited to:
 - Physical fouls - check, push, elbow, cross-check, slash, high stick, unnecessary roughness, etc.
 - Restraining fouls – trip, hold, interference, hook, etc.
 - Other fouls – removing helmet, delay of game, too many players/early substitution, unsportsmanlike conduct, etc.
 - All penalized players will remain off the playing surface for the entire two minutes with no exceptions.
 - Penalties will carry over from period to period.
 - A goal scored by the non-penalized team will not end a short-handed situation.
- **Ejections:** Any violation or penalty that the official deems worthy of an ejection will result in the penalized player being removed from the playing surface for the remainder of the game. The penalized team will play shorthanded for two minutes, similar to a penalty situation.
 - Infractions resulting in an ejection include but are not limited to:
 - Fighting, attempt to injure, abuse of officials or opponents, repeated unsportsmanlike conduct, etc.

Injuries

- Injury - player must leave ice and be replaced.
 - Injury with bleeding must leave ice and may not return until inspected by a RecSports Supervisor, bleeding is stopped and wound is covered. Blood soaked clothing must be removed/replaced before returning.

All officials' calls are final.

Intramural Sports reserves the right to revise, or update, at any time, any rules related to intramural broomball.