

“W” Number: _____
 Student Name: _____
 Advisor Name: _____

Catalog: 2021-2022 University of Wyoming Catalog
 Program: Studio Art, B.A.

Studio Art, B.A.

B.A. IN STUDIO ART DEGREE

The B.A. in Studio Art degree is available to students who are preparing for further studies or careers in the arts and arts-related fields, such as art education, graphic design, art therapy, illustration, botanical illustration and forensic illustration. Students work with their academic advisers to select courses from the USP and elective offerings to complement art studies in their areas of interest. Students must earn a grade of C or better in all courses taken to satisfy department requirements. Courses in the major must be taken for a letter grade. In addition to the university requirement that degree candidates hold a minimum cumulative grade point average of 2.000, degree candidates for the B.A. in Studio Art degree in the Department of Visual and Literary Arts also must have a minimum 2.500 overall cumulative grade point average and a 2.500 grade point average within all major courses at the time of graduation.

Transfer Residency. A minimum of 26 hours of upper-division course work in the major is required to establish residency in the department for all transfer students. This applies to students in the B.F.A., B.A., and Art Education degree programs who transfer in 12 or more hours of art courses for the major. Students in all art programs must meet the university requirement of at least 42 hours of course work at the upper-division level (3000 and above).

Based on their goals and career plans, students in consultation with a faculty adviser select the appropriate degree plan. Students major in studio art with areas of study in one or more of the following:

- Drawing
- Painting
- Photography
- Printmaking
- Ceramics
- Sculpture
- Metalsmithing
- Visual Communication Design

Minimum Course Requirements for Art Majors

In addition to the university and college requirements listed in this *Catalog*, all students majoring in art must complete the following:

Foundation Core: 15 Hours

Course Name	Credits:	Term Taken	Grade	Gen Ed
ART1005 - Drawing I	Credits: 3			
ART1110 - Foundation: Two Dimensional	Credits: 3			
ART1115 - Digital Media	Credits: 1			
ART1120 - Foundation: Three Dimensional	Credits: 3			
ART1130 - Foundation: Color Theory	Credits: 3			
ART2000 - Portfolio Review	Credits: 1			
ART2305 - Techniques: Wood/Art Preparation	Credits: 1			

Art History Core: 6 Hours

Course Name	Credits:	Term Taken	Grade	Gen Ed
ART2010 - Art History I	Credits: 3			
ART2020 - Art History II	Credits: 3			

Studio Core (Minimum): 12 Hours

12 credits chosen from the below. At least one course must be from 2D and one from 3D.

2D Studio

Note: only one Photography class can count in the Studio Core

Course Name	Credits:	Term Taken	Grade	Gen Ed
ART2005 - Drawing II	Credits: 3			
ART2210 - Painting I	Credits: 3			
ART2112 - VCD I Visual Thinking	Credits: 3			
ART2255 - Introduction to Photography, Digital	Credits: 3			
OR				
ART2265 - Introduction to Photography, Black and White	Credits: 3			

ART3510 - Printmaking I	Credits: 3			
3D Studio				
<i>Note: only one Ceramic class can count in the Studio Core</i>				
Course Name	Credits:	Term Taken	Grade	Gen Ed
ART2310 - Sculptural Practices I	Credits: 3			
ART2350 - Metalsmithing I	Credits: 3			
ART2410 - Ceramics I	Credits: 3			
OR				
ART2420 - Ceramics II	Credits: 3			
Upper Division Studio Electives: 12 Hours				
<i>12 credits of any upper division studio art classes</i>				
Foreign Language: 8 Hours				
8 Hours of any Foreign Language:				
Course Name	Credits:	Term Taken	Grade	Gen Ed
LANG1010 - First Semester in (TOPIC)	Credits: 1-4			
LANG1020 - Second Semester in (TOPIC)	Credits: 1-4			
Art History Electives: 6 Hours				
<i>6 credits beyond ART 2010 and ART 2020, with at least 3 units at upper division level</i>				
Notes:				