

B.A. IN STUDIO ART DEGREE

The B.A. in Studio Art degree is available to students who are preparing for further studies or careers in the arts and arts-related fields, such as art education, graphic design, art therapy, illustration, botanical illustration and forensic illustration. Students work with their academic advisers to select courses from the USP and elective offerings to complement art studies in their areas of interest. Students must earn a grade of C or better in all courses taken to satisfy department requirements. Courses in the major must be taken for a letter grade. In addition to the university requirement that degree candidates hold a minimum cumulative grade point average of 2.000, degree candidates for the B.A. in Studio Art degree in the Department of Visual and Literary Arts also must have a minimum 2.500 overall cumulative grade point average and a 2.500 grade point average within all major courses at the time of graduation.

Transfer Residency. A minimum of 26 hours of upper-division course work in the major is required to establish residency in the department for all transfer students. This applies to students in the B.F.A., B.A., and Art Education degree programs who transfer in 12 or more hours of art courses for the major. Students in all art programs must meet the university requirement of at least 42 hours of course work at the upper-division level (3000 and above).

Based on their goals and career plans, students in consultation with a faculty adviser select the appropriate degree plan. Students major in studio art with areas of study in one or more of the following:

- Drawing
- Painting
- Photography
- Printmaking
- Ceramics
- Sculpture
- Metalsmithing
- Graphic Design

Minimum Course Requirements for B.A. in Studio Art

Foundation Core (15 Hrs.)

- ART 1005 Drawing I (3)
- ART 1110 Foundation: Two Dimensional (3)
- ART 1120 Foundation: Three Dimensional (3)
- ART 1130 Foundation: Color Theory (3)
- ART 2000 Portfolio Review (1)
- ART 2305 Metal/Plaster (1)
- ART 1115 Digital Media (1)

Studio Core (12 Hrs.)

12 credits chosen from the below. At least one core course must be from 2D and one from 3D.

- ART 2005 Drawing II (3)
- ART 2210 Painting I (3)
- ART 2112 Graphic Design I (3)
- ART 2255 or 2265 Photo (3)
- ART 3510 Printmaking I (3)
- ART 2310 Sculptural Practices I (3)
- ART 2350 Metalsmithing I (3)
- ART 2410 or 2420 Ceramics I or II (3)

Upper Division Studio Electives (12 Hrs.)

12 credits of any upper division studio art classes

Art History Core (6 Hrs.)

ART 2010 Survey I (3)
ART 2020 Survey II (3)

Art History Electives (6 Hrs.)

6 credits beyond ART 2010 and ART 2020, with at least 3 units at upper division level

Foreign Language (8 Hrs.)

Language 1010 (4)
Language 1020 (4)

University Studies Program (USP)

Freshman Seminar (3)
Com I (3)
Com II (3)
Com III (3)
Human Culture (6)
WYO History and Constitutions (3)
Q Math (3)
PN (6)

USP Upper Division Requirement

42 Overall Upper Division total credits required (3000-4000 level anywhere)

Arts and Sciences Core

60 Outside Major credits required total
Diversity (3)
Global (3)